

# Sarah Jane Harper

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## Objective

I am highly creative with 3D animation and rigging, full of energy and optimism, eager to help others. Flexible and team-oriented. Seeking to work in a position where can apply Rigging and Animation skills as well as adopt and acquire new ones to gain more experience. Open to opportunities in live action visual effects and CG animation.

## Education

**GRADUATE | 2021 | THE UNIVERSITY OF TEXAS AT DALLAS**  
Bachelor of Arts in Animation – Magna Cum Laude

## Experience

### **3D ANIMATOR AND RIGGER | JULY 2020 – AUGUST 2020**

#### **SURREALARTS, LLC, LOS ANGELES, CA**

- Constructed the 3D Rig of the demon creature using Autodesk Maya to support the animation and provide highly flexible animation options and control.
- Effectively collaborated with VFX Supervisor and other artists on shots where the demon was present.
- Animated CG character with actor reference.
- Updated show tracking worksheet based on rigging and animation tasks completed.
- Attended dailies with VFX Supervisor, VFX Producer, and clients.

### **3D ANIMATOR | JUNE 2020**

#### **SURREALARTS, LLC, LOS ANGELES, CA**

- Reappropriated original bones from 3D Studio Max build and converted it to a workable Maya rig required for the project.
- Animated murder hornet for a number of key shots.
- Worked with the VFX Supervisor, VFX Producer, and other artists in exporting locator cards for the cg creature for green screen actor integration.
- Lit and rendered cg creature.
- Exported layer passes for compositing.

## Other Experience

### **RETAIL SALES (PART-TIME) | JAMES AVERY | 2016 – 2021**

- I was responsible for organizing stock and displaying jewelry in the cases. I worked with a team of sales associates to make sure every customer was helped efficiently and successfully.

## Awards

The film projects that I've been involved with have received the following awards: Winner 1, Finalist 1, etc

## Skills

**MAYA | ADOBE CREATIVE SUITE (PHOTOSHOP, AFTER EFFECTS, PREMIERE), NUKE  
RIGGING | 3D CHARACTER ANIMATION | LIGHTING, RENDERING, AND COMPOSITING**

*REFERENCES AVAILABLE UPON REQUEST.*